

**From:** [Campus Climate Proposal form](#)  
**To:** [Libby Peterek](#); [Carrie Olson](#)  
**Subject:** New submission from Campus Climate Proposals  
**Date:** Monday, April 25, 2016 5:41:05 AM

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**First name:**

Víctor

**Last name:**

Campos

**Email address:**

[REDACTED]

**Phone number:**

[REDACTED]

**What is your affiliation with UW-Madison? For group submissions, please respond for main contact.**

- Other

**Describe the concept. If already in use here or elsewhere, please indicate this.**

It is a computer game (also available in app).

Essentially consists on a cultural competition in which you compete against a classmate. One question is made for both and there are 2 possible answer to the question (only one is correct) The competitor who choose the correct one faster can go to the next round.

Of course, each round is harder than the previous round, beacuse you compete against a classmate with more knowledge and the possible answer to the question are increasing.

**How would this affect cultural change on campus?**

This computer game will change the way to study.

Every student will have the opportunity to compete with his/her classmates in order to make a greater progress during the course.

**For new ideas, how would you propose piloting this idea to see if it would work? If the idea is already in use at UW-Madison, how would you propose expanding or altering this program for greater impact?**

I propose to make a experimental model (with a particular subject chosen by university) in order to test it at university.

If the experimental model is accepted and the university consider it as a useful tool we can talk about to use the game for different subjects.

**What resources would be needed to implement your suggestion?**

I would need the content of the different subjects and also the colaboration of one or two great students in order to elaborate the answers and questions.

After that, teachers can check the questions and answers in order to be sure if they are completely correct.

**If this proposal was developed in partnership with any other organizations, please list them below.**

This project wasn't developed in partnership with any other organizations.

At this moment I am making experimental models with some universities in Spain in order to study if they want to use this program as a teaching tool.

**Please use this space for any additional information about your proposal that you wish to share:**

It is interesting to say that this game could be use not only as a valuable teaching tool but also as a way to create a national (or international) league in which the best students can win scholarship as a reward for the exceptional work in the game.